



**HVAC Systems** 





### Outline

- functions of HVAC systems
- Role of temperature in system choice and efficiency
- Some common piece of equipment
- · Generic systems

### **HVAC Objectives**

- Health
- Safety
- Comfort
  - Temperature, humidity, air speed, noise, light
- Reliability
  - Long term performance, maintainable
- Efficiency
  - Meet the needs imposed by occupants and enclosure with a minimum of additional energy

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### **Common Problems**

- Poor comfort
  - Poor control of temperature and humidity,
  - Noise, drafts from high velocity air
- Health
  - Air based systems act as distribution for outdoor pollutants, mold grown in coils/ducts
  - Chilled water pipes collect condensation leading to mold
  - Insufficient ventilation/mixing common issue
- Energy
  - Systems are often very inefficient
- Maintainability / Controllability
  - Systems are complex, difficult to trouble shoot, maintain etc

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### **Functions**

- · Five Critical functions are needed
- Ventilation
  - "fresh air"
  - Dilute / flush pollutants
- Heating
- Cooling
- Humidity Control
- Air filtration / pollutant Removal
  - Remove particles from inside and outside air
  - Remove pollutants in special systems

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### Thermodynamics 101

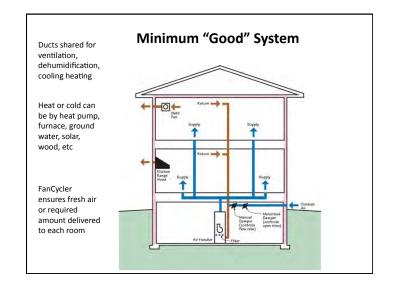
- Heat (Thermal energy) is measured by temperature
- Can produce heat by converting chemical, physical, electrical, radiation, or nuclear energy sources
  - Some heat can be produced at nearly 100%
- Cannot destroy heat, only move it around
  - Heat pumps move thermal energy from
- Cold is a relative term = "less heat"

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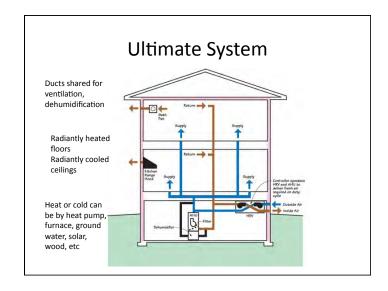
### **Physical Systems & Components**

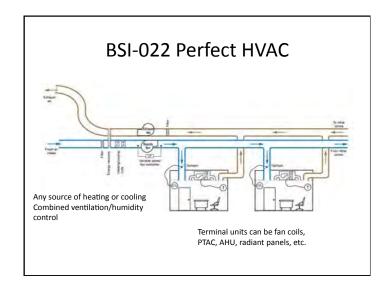
- Components
  - Heat production (including cooling)
  - Heat rejection / collection
  - Heat/Cold Distribution
  - Ventilation air supply/exhaust
  - Ventilation Air Distribution Air Filtration
  - Humidification/ Dehumidification
- Confusion arises when functions are combined across different components in different systems

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### Heating & Cooling 101

- We produce heat to increase temperature
- We remove heat to lower temperature
- Heat/cool Equipment has three stages
  - 1. Heat production
  - 2. Distribution (optional)
  - 3. Heat rejection
- Can mix and match most of different technologies for each stage

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### **Heat Production**

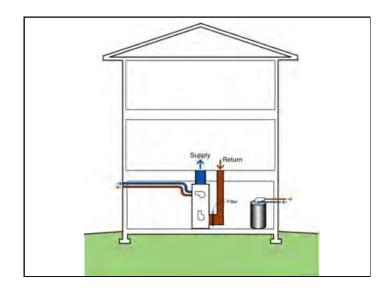
- Boilers : heat to water
  - Old types heated water to steam and distributed
  - Modern heat water to 35C (95F) to 85C (190 F) and pump water using small electric pumps
- Furnace: heat to air
  - Air is heated to min 40 C (110 F) and usually 60+ (150)
  - Electric fan is used to move air
- Both heat exchanger between flame to fluid
- Fuel sources
  - Nat gas, oil, propane, wood, electric, etc.

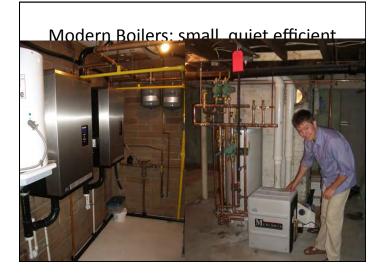
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### Heating

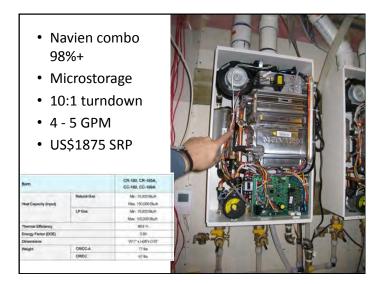
- Need hot air and hot water
- Can combine one source for two uses
  - Makes sense for small efficient buildings
- This can be a combo fancoil or radiators or radiant slabs
- DHW should be heated to 130 F to kill Legionnaires bacteria





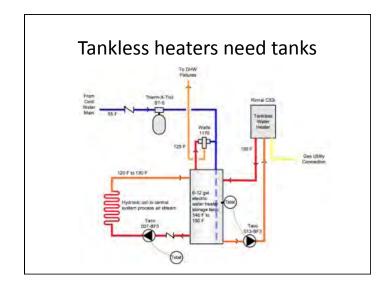


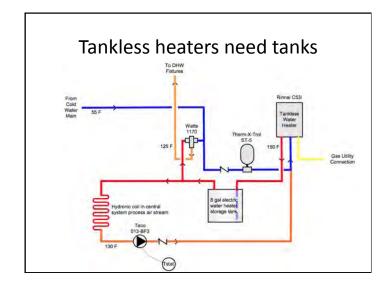










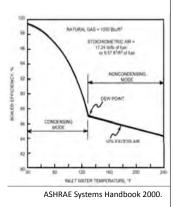


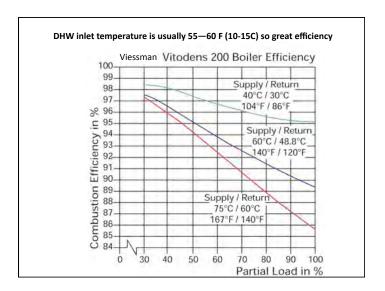
### **Boiler Combustion Efficiency**

- Most combustion is >99.9% efficient
- Equipment varies on ability to extract useful heat from combustion via HX
- Heat exchanger size is important
- Temperature of entering fluid is also critical
  - Condensing furnace (72 F / 22 C)
  - Condensing boiler >90% (<110 F / 45 C)</p>
  - Normal boiler <85% (>130 F/ 55 C)

### Condensation % Efficiency

- Depends on return temperature
- Terminal equipment that can return low temps aid efficiency
- Target 95-110 F (35-43 C) for condensing
- Target > 130 to protect non-condensing





### Consequence

- Furnaces: return air temperatures = room temperature (70 F/21C)
  - Hence, condensing, 95%+ efficiency practical
- Boilers: depends on system design/operation
  - Radiant panels: 90-120 F / 32-48 C
  - Fan Coils: 100-180 F /40-80 C
    - Will not condense if T > 135F/55C
  - Baseboards: 120-180F+

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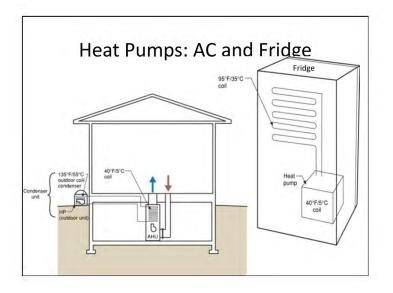
### **Heat Pumps**

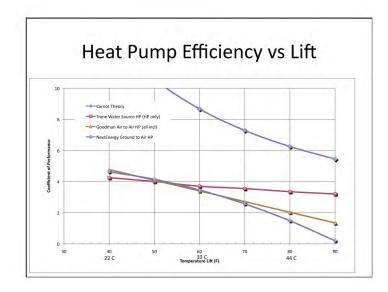
- Neither create or destroy heat, but move it around
- Require input energy just like any other pump
- Need
  - Source of thermal energy
  - Sink of thermal energy
- Sources (inside=cooling, outside=heating)
  - Air ("Air source")
  - Ground ("ground source")
    - Soil, Groundwater, or Surface water (eg lake)
  - Wasteheat in building via exhaust air or drain water

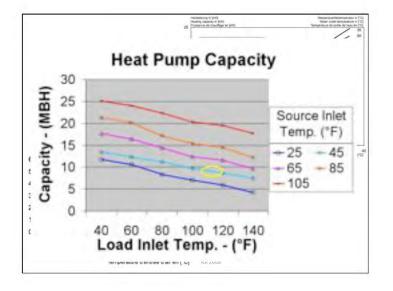
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# Heat Pumps Use compressors, and refrigerant ("Freon") All use internal heat exchangers to transfer hot or cold refrigerant to water or air Terminology "Air to air heat pump" = "air-source" "Water-to-water heat pump" "air conditioning" Water to air Ground source "Geothermal" HP 1 kW electricity







### Cooling

- Most cooling equipment is a heat pump
  - uses the interior as a source (collection) and
  - Outside as the sink (rejection)
- Other mechanical cooling systems (all described later)
  - Evaporative cooling
  - "Free cooling"
    - Use a source of cold air or water to absorb (collect) heat and remove to the exterior
    - · Air-side economizer
    - · Water-side economizer

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## Heat Pump and Reject/Collect in same box

• Compressor, and DX coils in one enclosure



### **Ground Source Heat Pump**

### **Terminal Units**

- Terminal= end of line
- One end to dump heat in heating systems
- Two ends of heat pump systems

Differ in terms of amount of heat transferred by convection or radiation

### Low Temperature Supply

- Need larger fan coils, radiant panels, base boards etc
- Most manuf rate equipment at high (eg 180 F / 80C) temperatures
- Size for units at 110 F leaving water is about 3 times for baseboard, 1.5x for fan coils

### **Extended Surface Heat Exchanger**

- Coils: Many many fins of conductive aluminum attached to copper pipes
  - Filled with refrigerant or water
  - Direct Expansion of refrigerant= DX

**Coils:** increase heat transfer area in a small space & require fans

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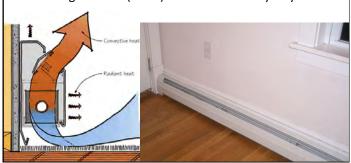
### Convector / Radiator

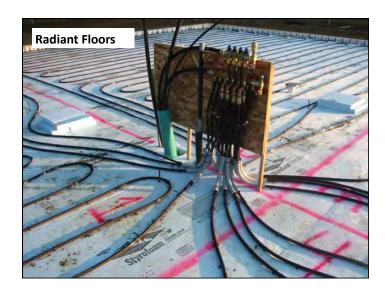
- Hydronic terminal units
  - no energy required at unit



## Convector / Radiant

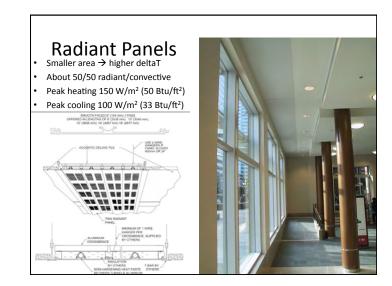
- Usually only for heating
  - large Delta T (140 F) need to drive buoyancy





### Emission plates under wood





# Terminal Units: Radiant Heating / Cooling

- Large heat transfer areas and/or low temperature fluids result in higher potential equipment efficiencies
- Full floor or ceiling coverage can heat low E buildings with small 5 F/3 C surface temperature difference
- Smaller areas (furniture) or small panels require larger temperature differences require larger Delta T
- In cooling, panels may cause condensation: in climates with humid summers, humidity control is required!
- Large surface temperature differences can be uncomfortable (eg cooling > 25 F or 10C)

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### Radiant Floor "Self-control"

- With small Delta T terminal units, there is a degree of self control
- Huge practical control and comfort benefit in low flux radiant floor and ceilings

Average Heating Load Flux W/m²	Required Floor Temperature (at 20°C [68°F] Room Temperature) °C (°F)	Average Temperature of Heating Medium		Decrease of Heat Output by 1 K     (1.8°F) Increase of Room Temperature     Reference Temperature		
		Tile 0.02 m²-K/W, °C (°F)	Carpet 0.1 m <sup>2</sup> K/W, *C ("F)	Floor Surface %	Tite %	/ater Carpet %
80	27.3 (81.1)	31.9 (89.4)	38.4 (101.2)	14	8	5
40	23.9 (75.0)	26.2 (79.2)	29.4 (84.9)	26	16	11
20	22.1 (71.8)	23.3 (73.9)	24.9 (76.8)	48	30	20
10	21.1 (70.0)	21.7 (71.1)	22.5 (72.5)	91	59	40

### Heat Exchange from Surfaces

• Example: 80F(27C) floor, 72F (22C) room air

• 15.2 Btu/hr/ft<sup>2</sup>/F heating

• Example: 60F (15.5C) ceiling, 74F (23C) room air

• 26.6 Btu/hr/ft<sup>2</sup>/F cooling

	heating		cooling	
	Btu/hr/ft²/F	W/m <sup>2</sup> K	Btu/hr/ft²/F	W/m <sup>2</sup> K
floor	1.9	11	1.2	7
wall	1.4	8	1.4	8
ceiling	1.1	6	1.9	11

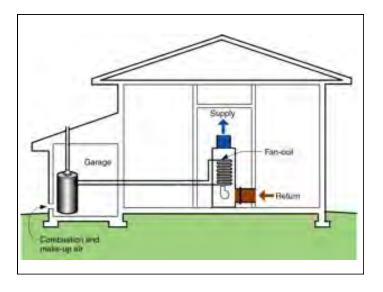
### Terminal Unit: Fan coils

- Use fans to below room air over coils
  - Fan-driven air movement = distribution / mixing within a space
  - Noise, maintenance issues
- Fans require electricity
  - Many existing FC are inefficient and noisy
  - Very efficient fan motors now available











### Air-based Energy Delivery

- Heat Capacity: Energy required to raise the temperature or released when a material is cooled
  - Air heat capacity: 0.240 Btu/lb/F.
  - Air density: 0.074 lbs/cf @ room temp = 0.018 Btu/cf/F
  - 1 cfm = 60 cubic feet per hour
  - So... heat delivered per cfm
  - =  $60 \times 0.018 \approx 1.1$  Btuh/cfm/F (1.2 W/lps/C)

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### Air-based 2

- Cooling air supply 55 F, and room air 75 F
  - -1.1 (75-55) = 22 Btu/hr/cfm
  - Need more flow for cooling than heating
- Heating return 70 F

- Furnace 130 F: 1.1\*60= 66 Btu /hr/cfm

- Heat pump 100 F: 1.1\*30 = 33 Btu/hr/cfm

 Therefore need 2X airflow for low temp sources like heat pump and GSHP

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**Pump Efficiency Examples** 

- Grundfos UP15-42B7 1/25 HP Circulator
  - 85 W electrical input
  - 35% eff electric motor 50% eff pump
  - 18% eff pumping
  - 12 GPM at 7 ft head loss
- Gundfos UP26-99BF 1/6 HP (larger)
  - 245 W input, 50% eff motor, 50% pump (25@10)
- Pumps of over 1 hp can be 70% elec eff.

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### Water Based Systems

- Water moves
  - 500 Btu/hr/GPM/F
  - 375 Btu/hr/GPM/F (Glycol)
  - Radiant panel
    - : 100 F supply 85 return <= 4500 Btu/hr/GPM
- Example: 65000 Btu/hr peak
  - Furnace: @ 66 Btu/hr/cfm → 985 cfm (900W)
  - Heat pump @ 33 Btu/hr/cfm → 1900 cfm (1800W)
  - Radiant 4500 Btu/hr/GPM → 14.4 GPM (85W)

### **Fans**

- Efficiency
  - Rating: Watt per cfm (or cfm per Watt)
  - Higher pressure = higher power requirement
  - Power (W) = Flow rate \* Δpressure / efficiency
  - -HP = cfm \* Inch Water / (6356 \* eff)
  - Efficiency: 0.4 (good) to 0.65 (best)
- Energy: 0.25 to 1.5 W/cfm for ducted systems
- Reduce pressure or flow required = direct energy savings

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### Fan Laws

- 1. Increase RPM = direct CFM increase
- 2. Static Pressure increases RPM<sup>2</sup>
- 3. Horsepower increases with RPM<sup>3</sup>
- Double pressure means 1.41 times RPM
- Requires 2.8 times horsepower
- Energy saving designs uses low CFM and/or Low ΔP

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# Eg Fan EBM Panst 10. 0.30 Watt/cfm 4. 0.55 Watt/cfm 15. 0.20 Watt/cfm 15. 0.20 Watt/cfm 16. 0.30 Watt/cfm 17. 0.55 Watt/cfm 18. 0.55 Watt/cfm 18. 0.55 Watt/cfm 19. 0.55 Watt/cfm

### **Fan Efficiency Examples**

- Fantech FR125
  - -110 CFM @0.2"wg 19 Watts  $\rightarrow$  <0.2 W/cfm
  - Low pressure required
- Fantech FX8
  - 400 cfm@ 0.25"wg 115 W → 0.3 W/cfm
- Furnace fans, fancoil fans (often 1-3 W/cfm)
  - Can be less than 1 Watt/cfm on full speed
  - ECM can be 0.1-0.5 Watt/cfm on low speed

### **Energy of distribution**

- Furnace: 1000 cfm
  - Fan 300-800W (=1000-2700 Btu/hr)
  - 1.5 to 4% of energy delivered
- Ducted Air Heat Pump
  - Fan 600-1600 W (3 to 8%)
- Radiant floor
  - Pump 85W (0.4%)
- Distribution energy can vary by 5X to 15X

### Distribution

- Voids for ducts can be built into structure
- Voids for pipes require less, but some,



### Air Terminal Units: Diffusers

- Air-based heating/cooling systems need to manage airflow paths in the space served
- Flow can be managed by velocity and surface temperatures
- Supply high velocity to ensure good throw
  - 500 fpm is not too loud but will throw a long way
  - Lower velocity OK if little mixing needed

### **Terminal Units**

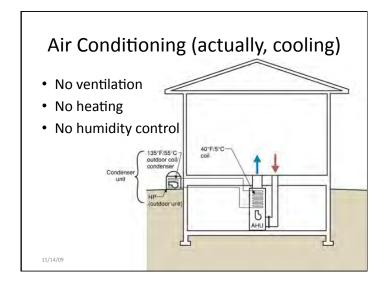
- Sensible+ latent (VAV/CAV)
  - Local fancoil w/drainpan
  - Central coils with drain pans
- Sensible
  - Chilled panels, beams
  - Chilled structure
  - Dry fan coils
  - Central dry coils

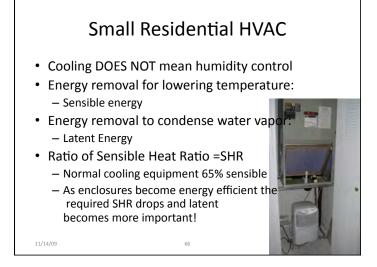
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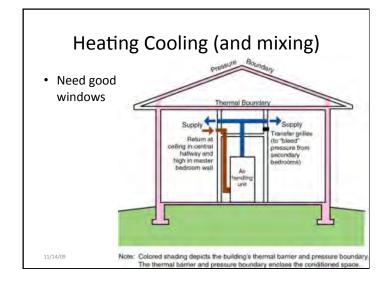
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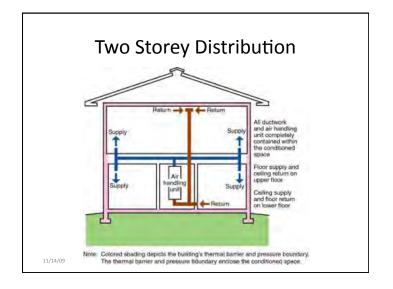
### **Systems**

Heat Production
Rejection / Collection
Distribution



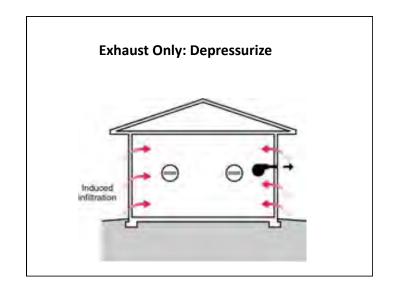




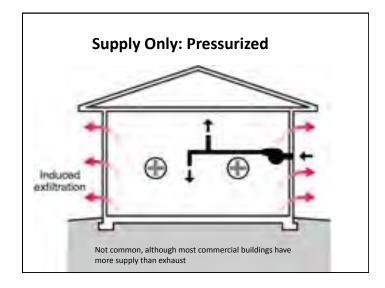


### **Types of Controlled Ventilation Systems**

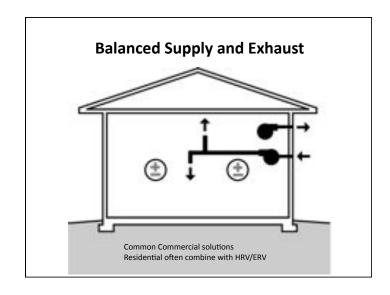
Exhaust Ventilation Supply Ventilation Balanced Ventilation

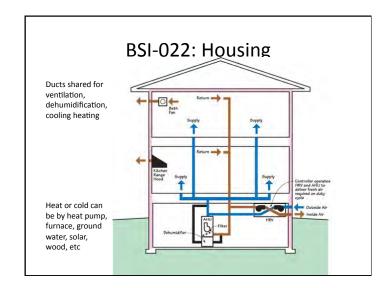


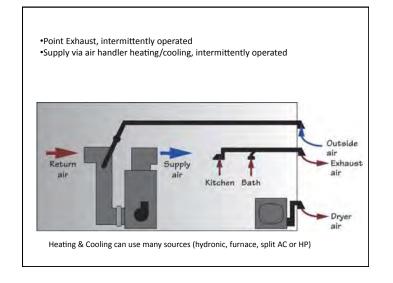


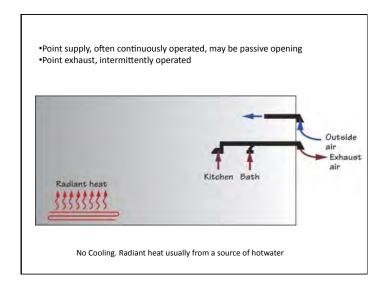


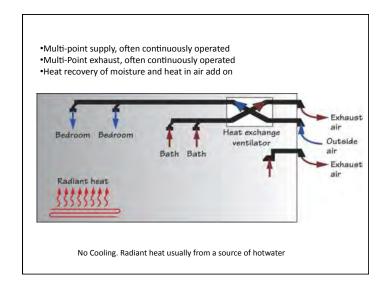


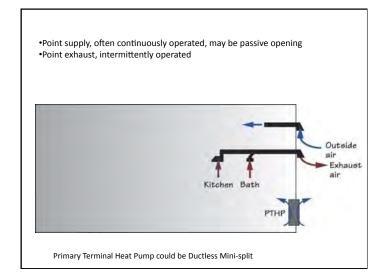


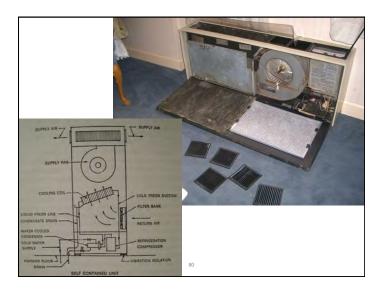






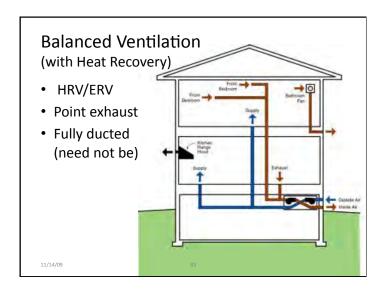






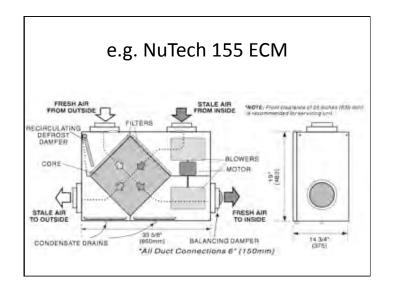


# Ductless Mini-split Many systems now variable speed to match load, increase dehumidification, and reduce energy use





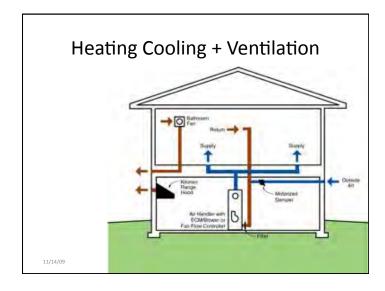
Systems with SEER26 and HSPF=11 available





### HRV/ERV

- Heat Recovery Ventilator
  - This is a ventilation system that recovers heat from the exhaust air and transfers to incoming air
- Enthalpy/Energy Recovery Ventilator
  - Transfer heat and humidity from incoming to exhaust
- Both, beware poor electric motor efficiency
  - Aim for less than 1 W/cfm



### Conclusions

• Lots of choices, lots of room for improvement

