

Definition of a Problem

People Pollutant (hot, wet, UV, ozone) Path Pressure

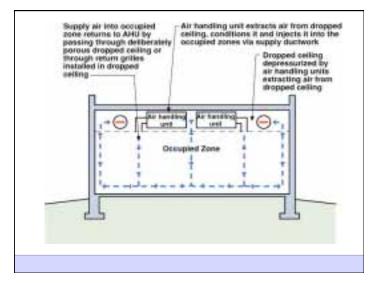


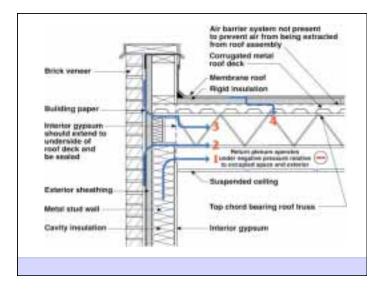














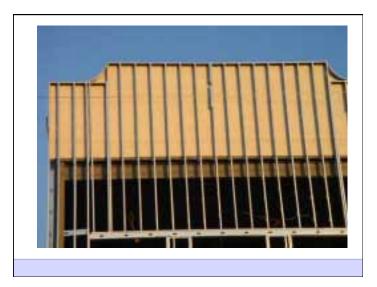


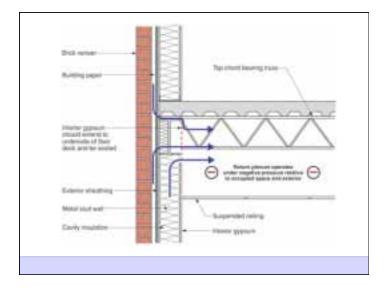














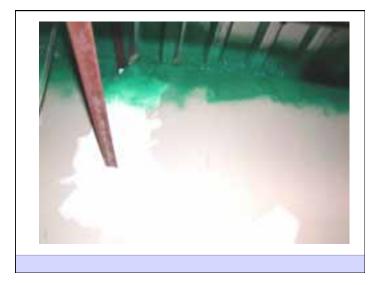




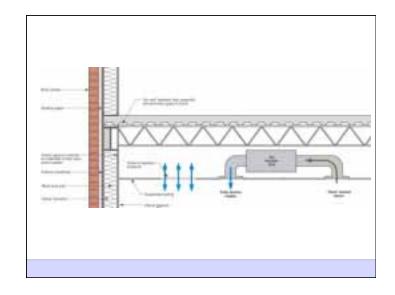












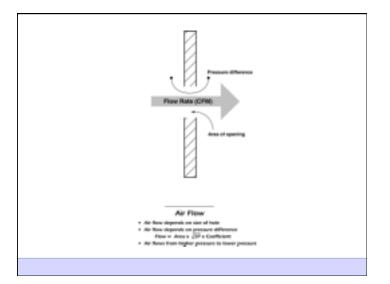


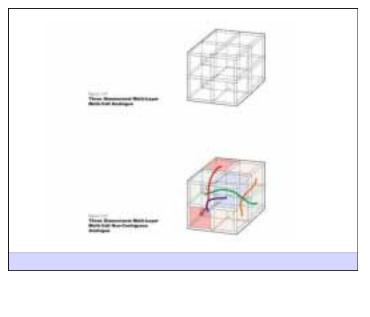


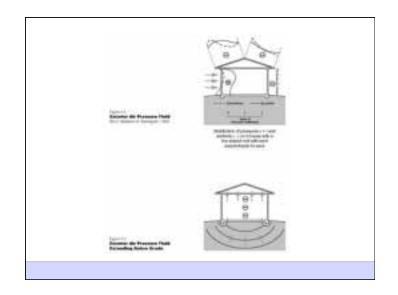


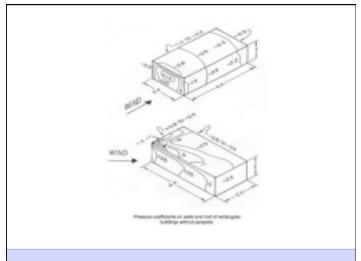


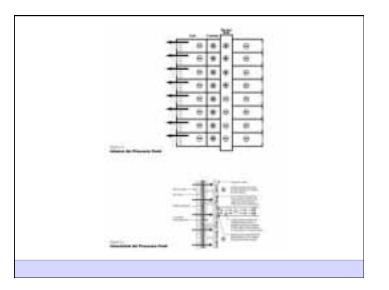








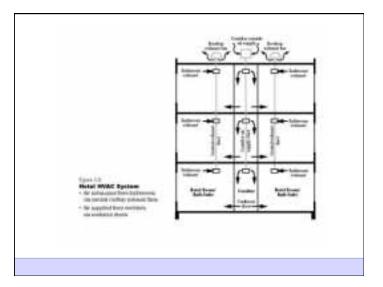






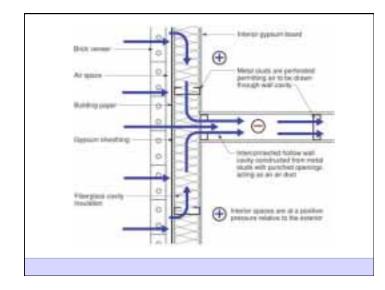


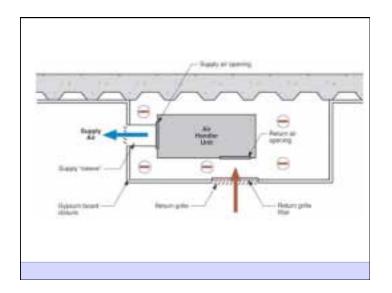


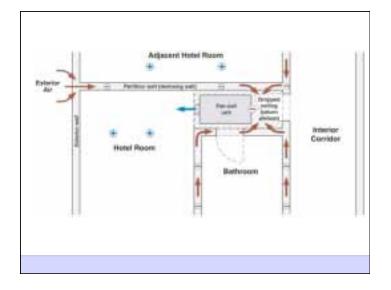


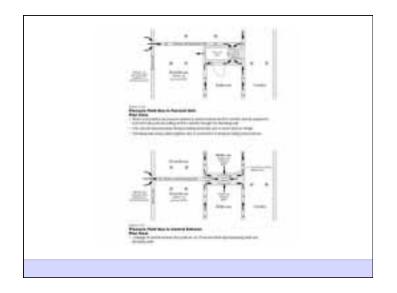






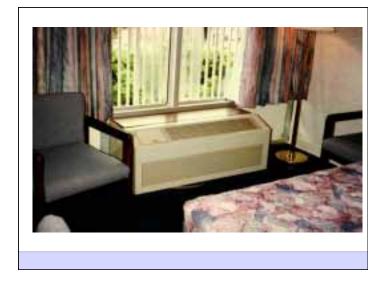
















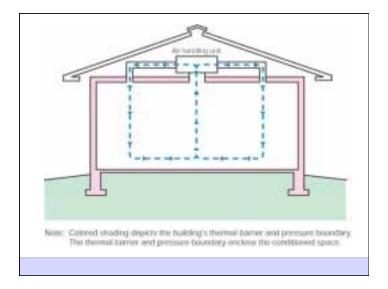


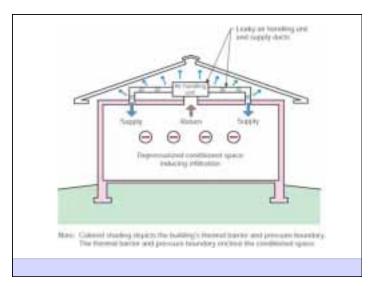








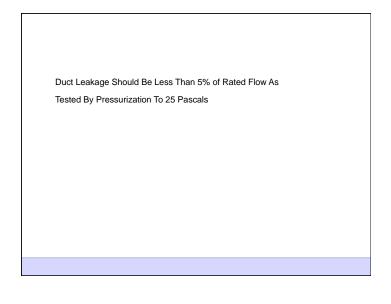












Pollutants

Principle Damage Functions Heat Water Ultra-Violet Radiation

Ozone

If You Want To Find The Pollutant Source Look For the Hot Spot or the Wet Spot or the

Spot That Sees Ultra-Violet Light or the Spot That is Sensitive to Ozone

Damage Functions are Exponential and Synergistic

Arrhanius Equation of Free Energy: Every 10 degree Kelvin rise in temperature yields a doubling of available energy for reactions to occur

Heat: every 10 degree K or 18 degree F results in a 50 percent reduction in the useful service life of a material

Water: every 18 percent increase in relative humidity results in a doubling of the vapor pressure and a 50 percent reduction in the useful service life of a material

Ultra-Violet Radiation: every 10 percent increase in intensity results in a 50 percent reduction in the useful service life of a material

Ozone: every 10 percent increase in intensity results in a 50 percent reduction in the useful service life of a material

If You Want Things To Last A Long Time:

Keep Them Cold Keep Them Dry Keep Them Out of The Sunlight

And Don't Expose Them To Ozone

The Principle Damage Functions Result in the Breakdown of Materials Breakdown Products are Often Gaseous and Particulate

They are Typically Transported by Air



