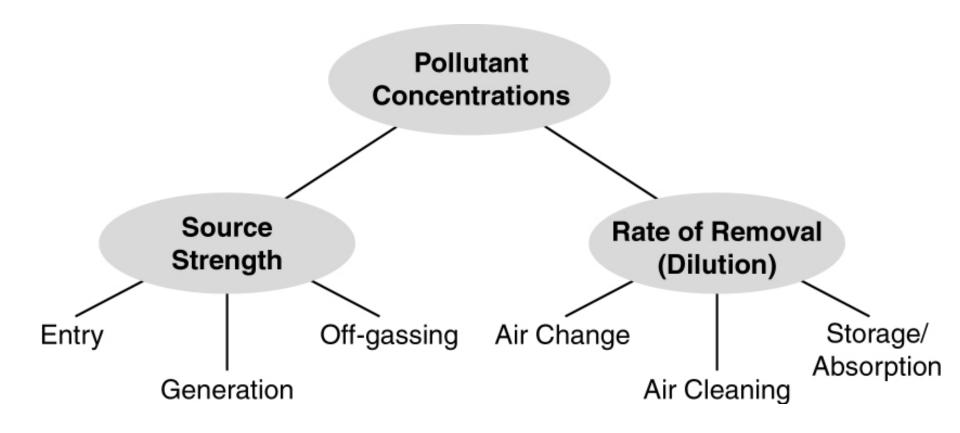
Joseph Lstiburek, Ph.D., P.Eng, ASHRAE Fellow

Building Science

Airflow In Buildings III





Go With the Odds

- 50 percent of problems involve lack of air
- 25 percent of problems involve negative/positive pressures
- 15 percent of problems involve cleaning
- 10 percent of problems involve "other"

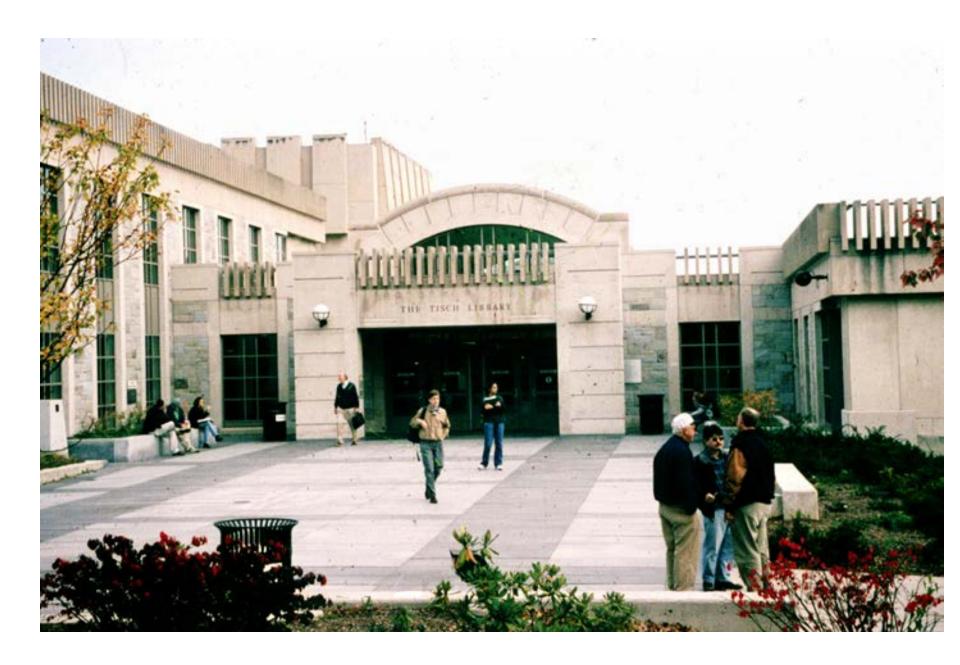
Don't Do Stupid Things









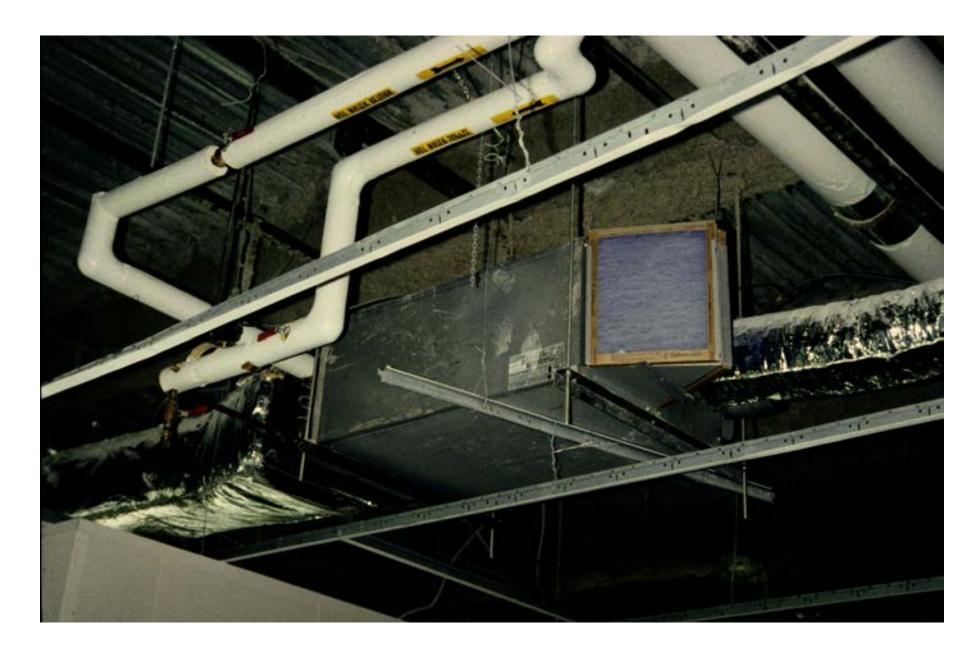




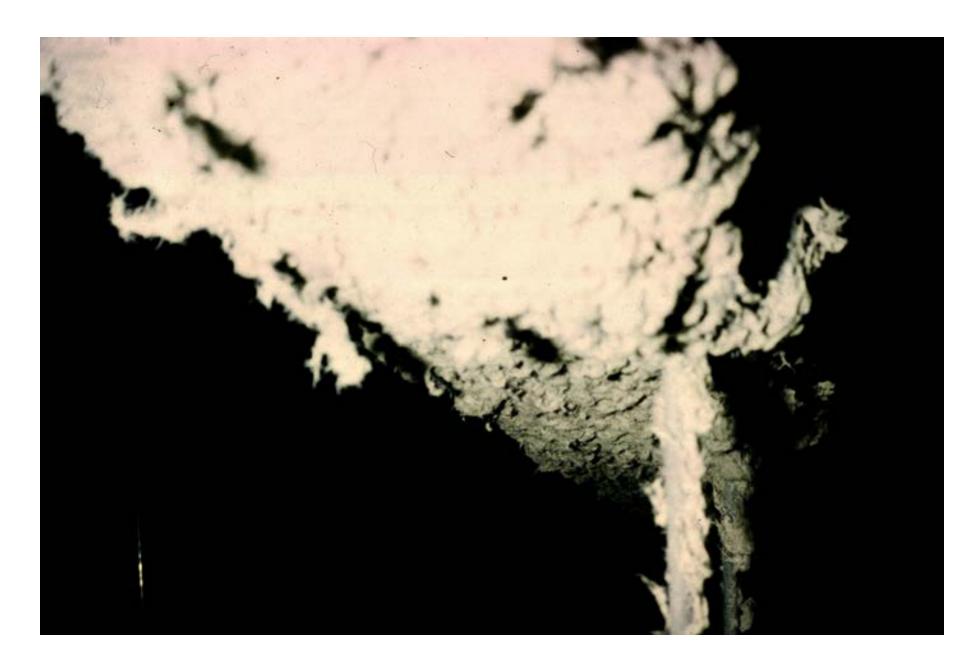






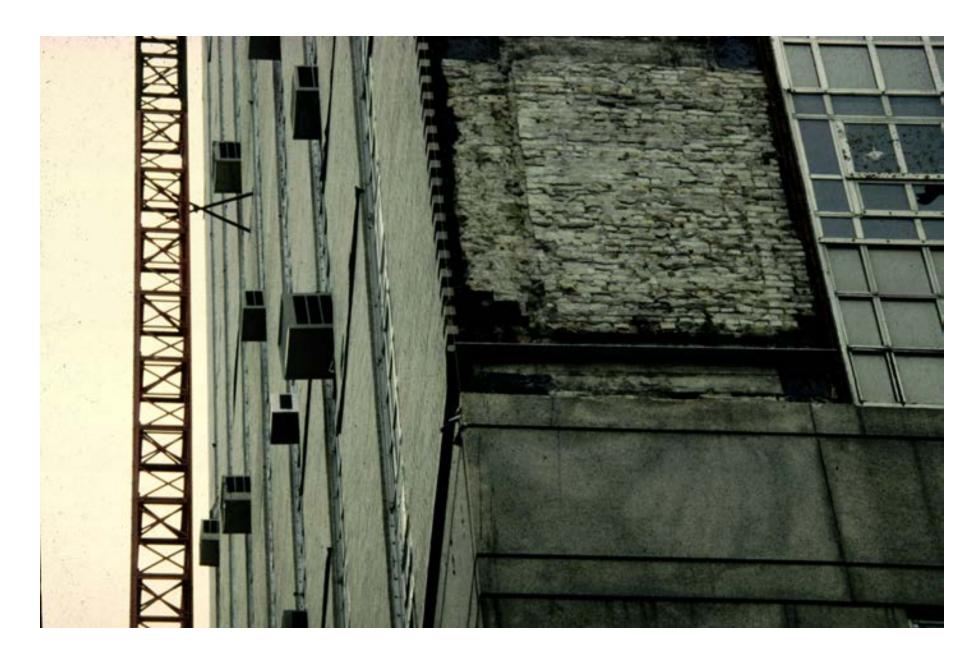








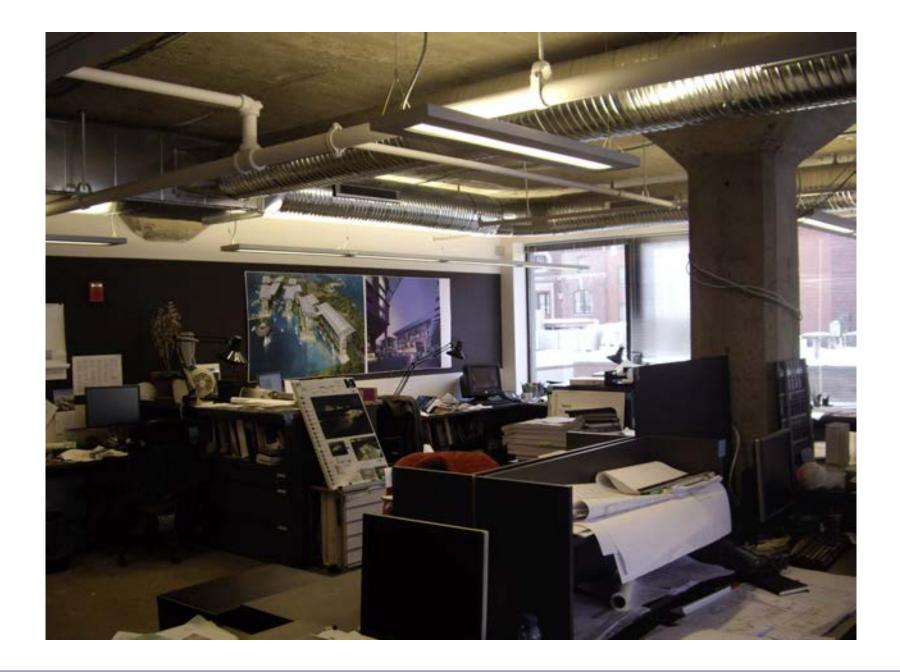


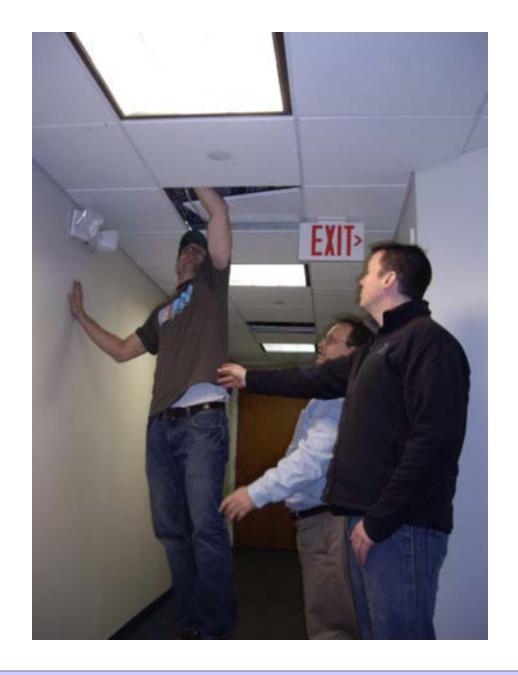


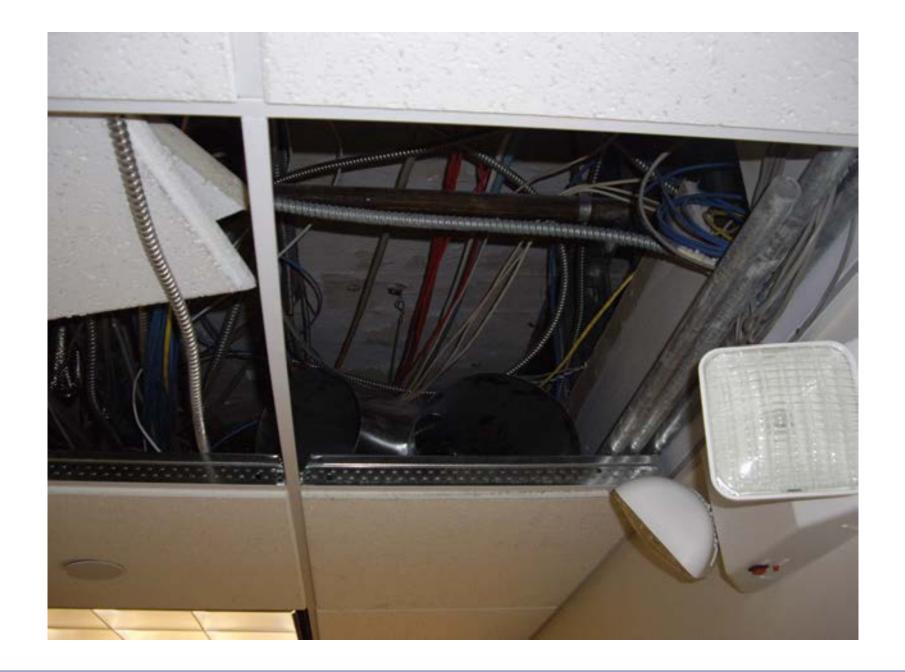












Definition of a Problem

People

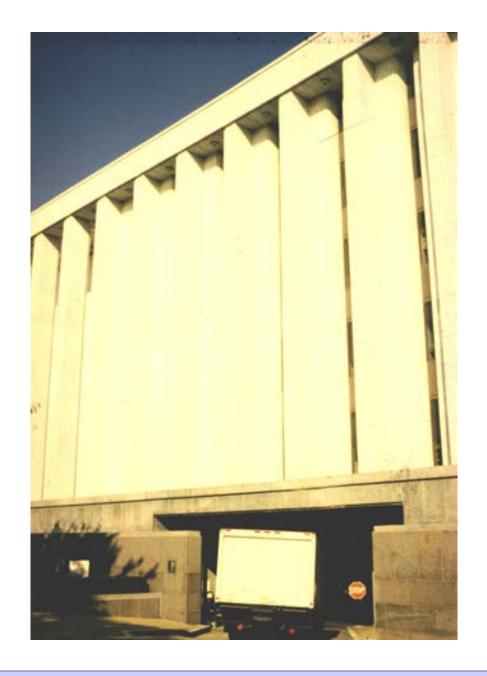
Pollutant (hot, wet, UV, ozone)

Path

Pressure











Pollutants

Principle Damage Functions

Heat

Water

Ultra-Violet Radiation

Ozone

If You Want To Find The Pollutant Source Look For the Hot Spot or the Wet Spot or the Spot That Sees Ultra-Violet Light or the Spot That is Sensitive to Ozone

Damage Functions are Exponential and Synergistic

Arrhanius Equation of Free Energy: Every 10 degree Kelvin rise in temperature yields a doubling of the reaction rate

Heat: every 10 degree K or 18 degree F results in a 50 percent reduction in the useful service life of a material

Water: every 18 percent increase in relative humidity results in a doubling of the vapor pressure and a 50 percent reduction in the useful service life of a material

Ultra-Violet Radiation: every 10 percent increase in intensity results in a 50 percent reduction in the useful service life of a material

Ozone: every 10 percent increase in intensity results in a 50 percent reduction in the useful service life of a material

If You Want Things To Last A Long Time:

Keep Them Cold **Keep Them Dry** Keep Them Out of The Sunlight And Don't Expose Them To Ozone The Principle Damage Functions Result in the Breakdown of **Materials**

Breakdown Products are Often Gaseous and Particulate They are Typically Transported by Air



