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Building Science

Air-Vapor Moisture Physics

presented by www.buildingscience.com

Moisture and Buildings

- Moisture is involved in almost all building envelope performance problems
 - In-service Durability
- Examples:
 - rot,
 - corrosion,
 - mould (IAQ)
 - termites, (!),
 - staining
 - etc.

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Moisture Damage

- Damage caused by
 - Very high humidity for a long time
 - Wet (100%RH) for a shorter time
- Time required depends
 - on material
 - Temperature
- Temperature
 - Accelerates slows or stops process

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Fungal Growth

Warm and over 80%RH surface (20% MC)

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Freeze-Thaw

Batavia, NY

Waterloo, Patio

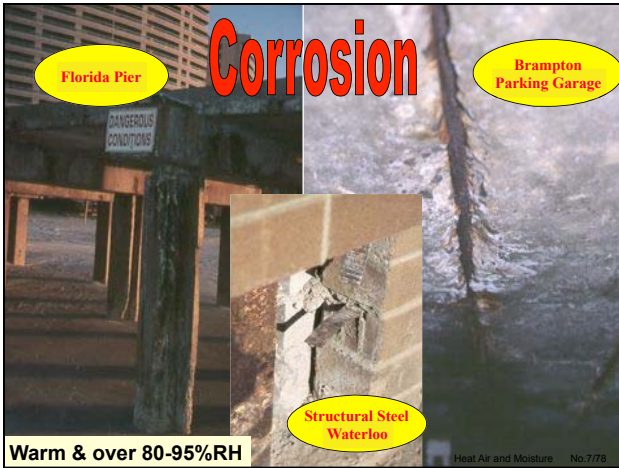
Below 20°F & near saturation

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Decay

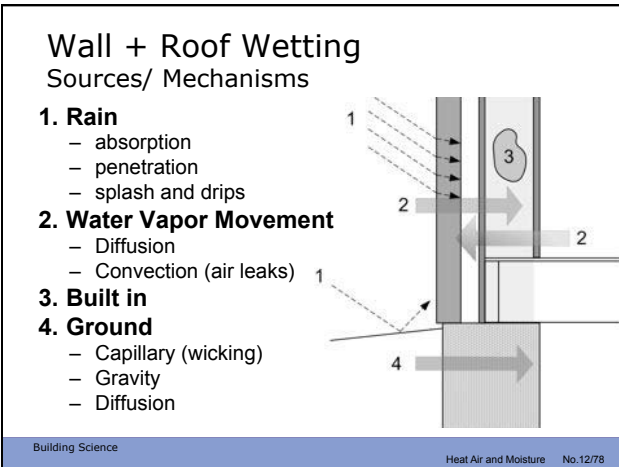
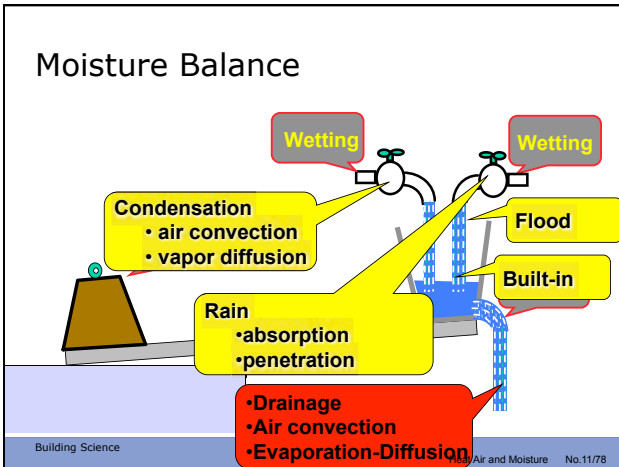
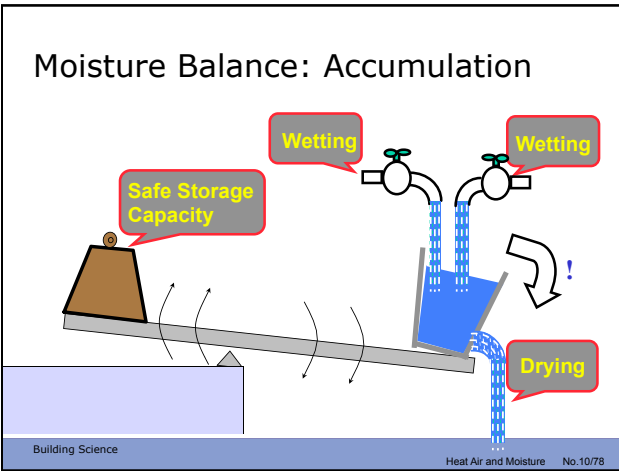
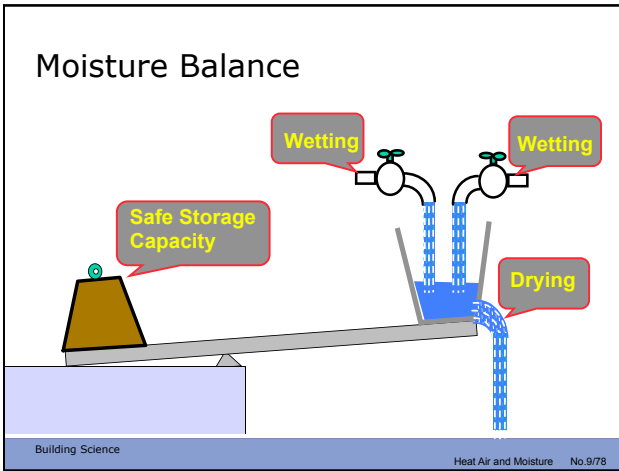
Warm & over 28%MC

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Moisture Control

- Moisture-related Problems
 - Moisture** must be available
 - There must be a route or **path**
 - There must be a **force** to cause movement
 - The material must be **susceptible** to damage
- Theory:
 - eliminate any one for complete control
- Practice:
 - control as many as possible



Wall + Roof Drying Sinks and Mechanisms

1. Surface Evaporation

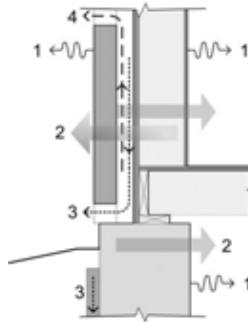
- Wicking to surface

2. Vapor Movement

- i) Diffusion
- ii) Convection

3. Drainage

4. Intentional Convection = Ventilation Drying



Note above and below grade

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Ventilation Drying

•Ventilation provides drying to the exterior

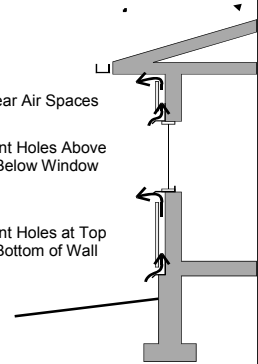
•Can be important for:

1. **vapor impermeable cladding**
 - metal panels
 - most roofing
2. **systems which retain rainwater**
 - Improves survivability of small rain leaks and condensation

Clear Air Spaces

Vent Holes Above & Below Window

Vent Holes at Top & Bottom of Wall



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Storage

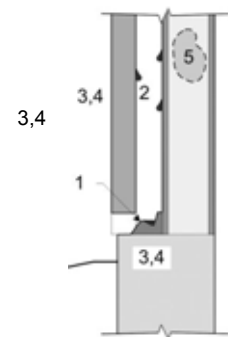
- Bridges gap in time between wetting and drying
- **How much moisture** for **how long** before damage
- **Safe** storage: safe against what?
 - mold, rot, freeze-thaw, corrosion
- Basic mechanisms
 - Absorbed into materials= capillary pores (*bound liquid*)
 - Adsorbed to materials = sorption (*vapor*)
 - pools and puddles (*free liquid*)

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Moisture Storage in Assemblies

1. Trapped / undrained
2. Surface tension
 - Liquid or solid
3. Adsorbed
4. Absorbed
5. Vapor
 - small



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Design Choices

- Either **avoid wetting**
- Or, **provide enough drying** to accommodate wetting
- Depending on the **storage provided**

The balance has shifted over time

- **Amount** of storage has changed over last 100 yrs
 - e.g. steel stud, vs wood stud vs concrete block
 - 1: 10 : 100+
- Wetting is usually less
- Drying is often much less

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Design Solutions

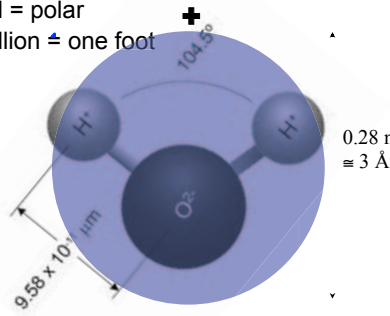
- **Balance** wetting, drying, and storage
- Practical Rules
 - Provide a **continuous** plane of **rain** control including each enclosure detail
 - Provide **continuous air barriers** and **insulation** to control condensation problems
 - Allow **drying** of built-in and accidental moisture – beware drying retarders

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The Water Molecule

- Asymmetrical = polar
- Small: one billion \approx one foot

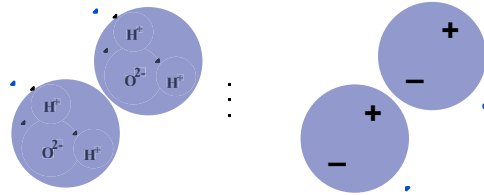


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The Polar Molecule

- Hydrogen end is “more” positive
- Oxygen end is “more” negative



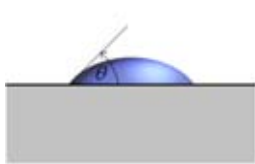
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Surface Tension: Wettable

Water attracted to surface more than self

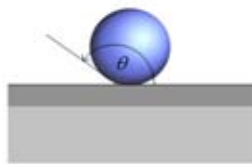
$$\theta < 90^\circ$$



normal material:
“wetable”

Water attracted to self more than surface

$$\theta > 90^\circ$$



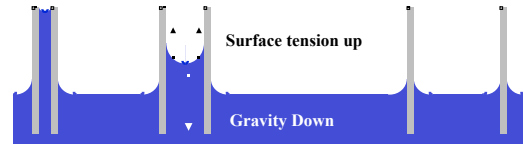
hydrophobically treated:
“non-wetable”

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Capillary Pressures

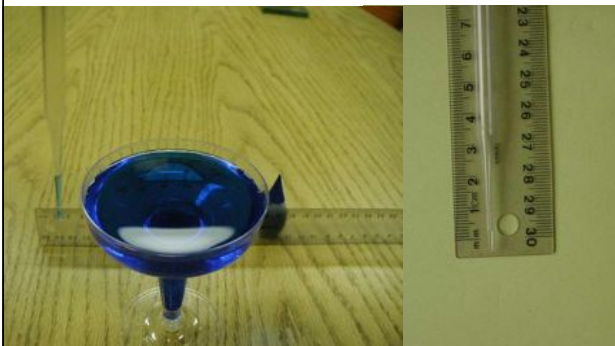
- Result of surface tension = attraction to surfaces
 - pressure varies with pore size
 - e.g., height rise in a glass tube



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Heat Air and Moisture No.22/78

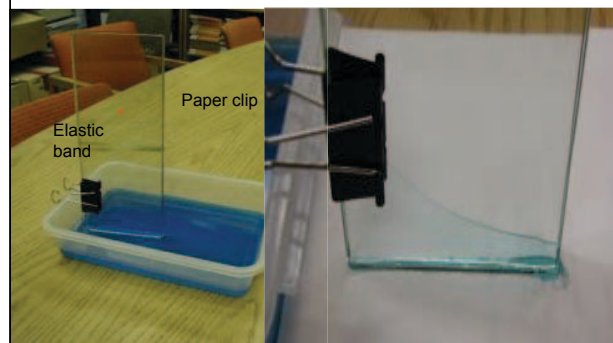
Surface Tension



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Heat Air and Moisture No.23/78

Capillary rise between glass sheets

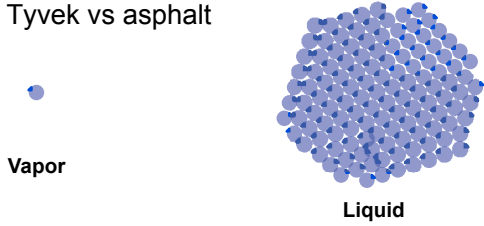


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Heat Air and Moisture No.24/78

Water: Liquid vs Vapor

- Vapor is a single molecule
- Liquid is molecular clumps, 60 or more
- Tyvek vs asphalt



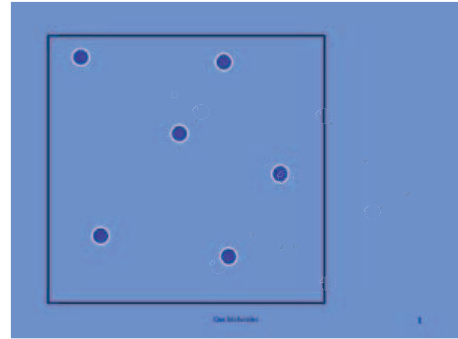
Vapor

Liquid

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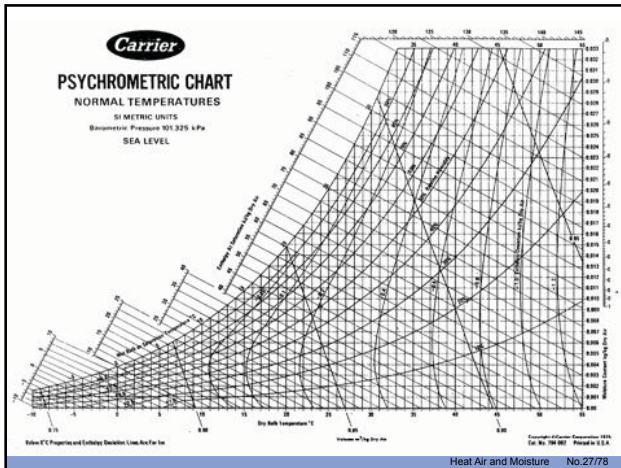
Heat Air and Moisture No.25/78

Vapor Pressure: water as a gas



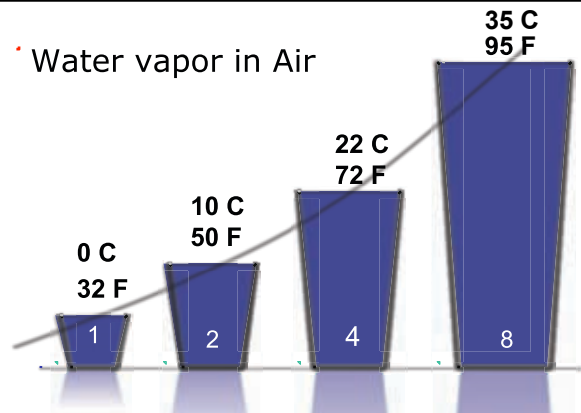
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Heat Air and Moisture No.26/78



Heat Air and Moisture No.27/78

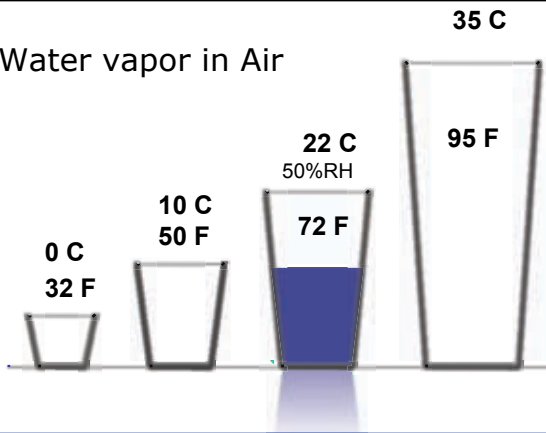
Water vapor in Air



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Heat Air and Moisture No.28/78

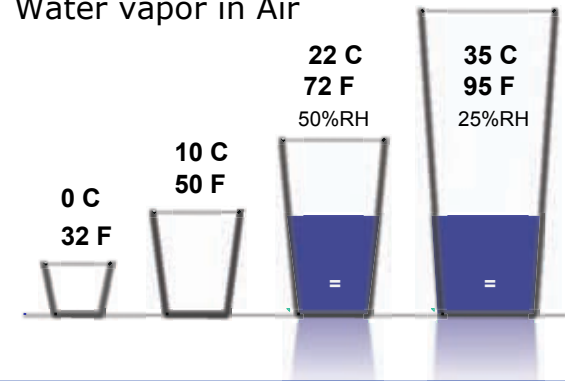
Water vapor in Air



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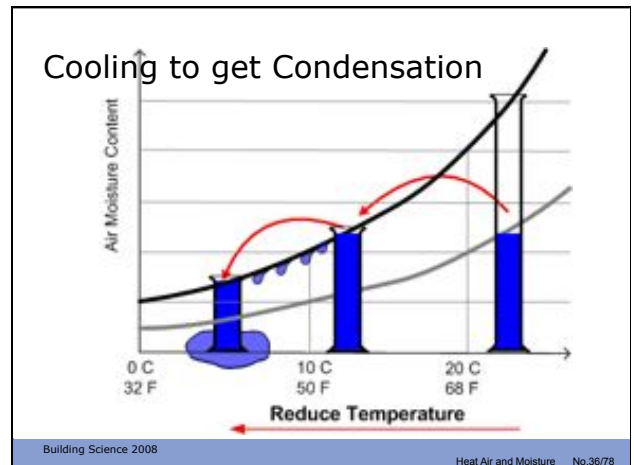
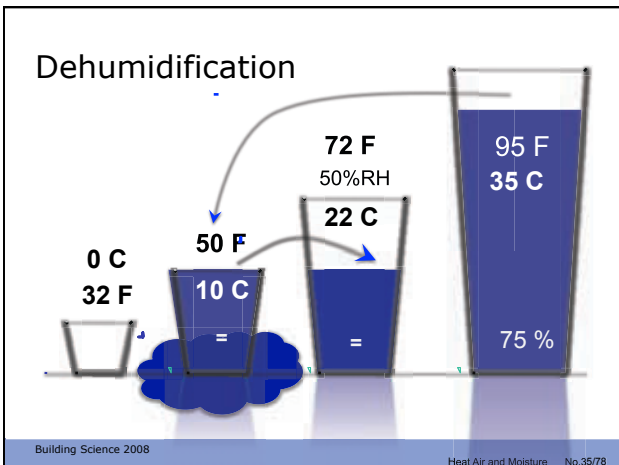
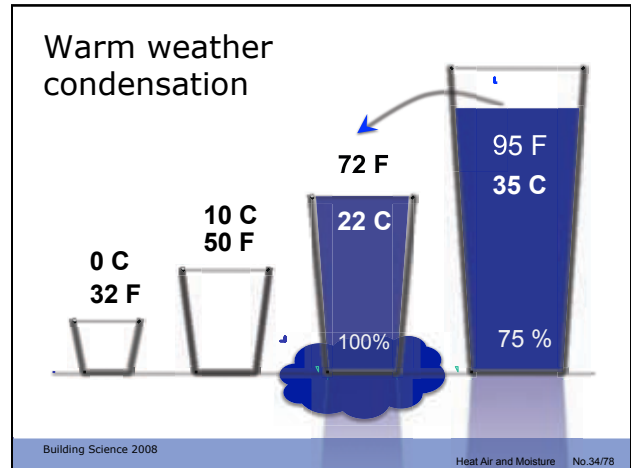
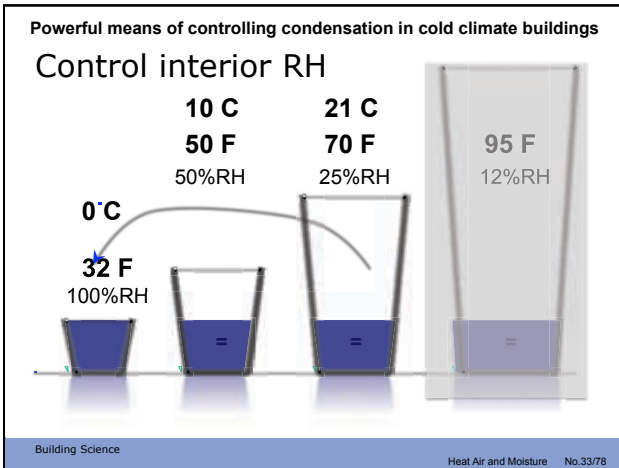
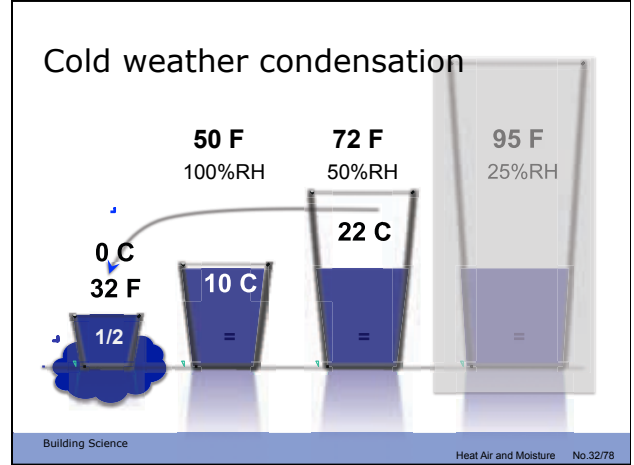
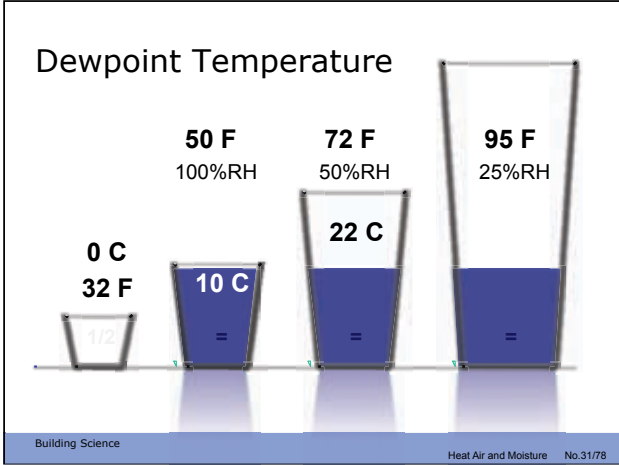
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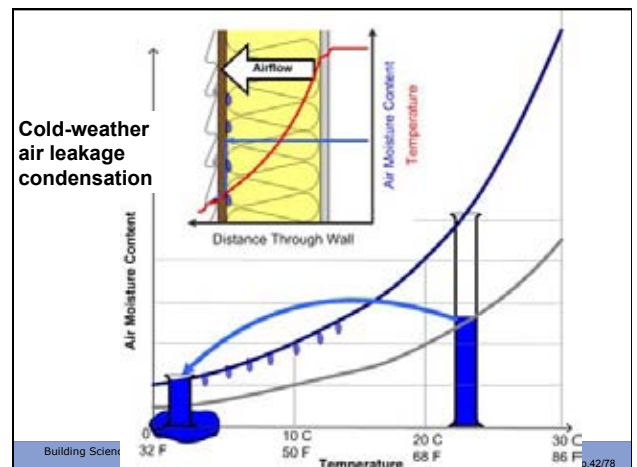
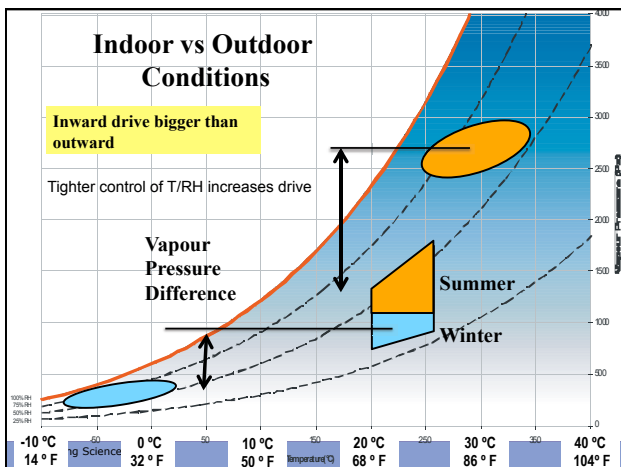
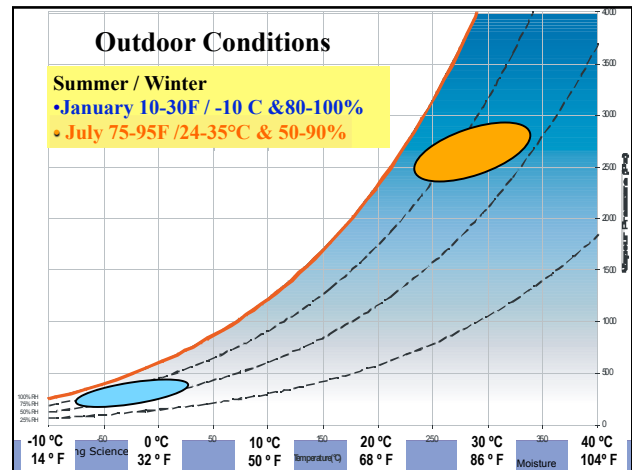
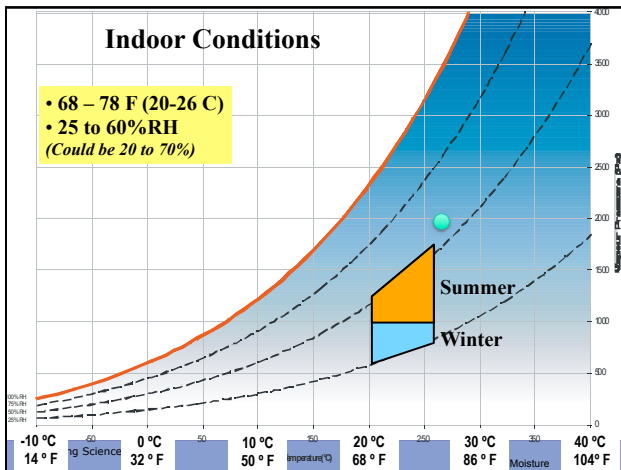
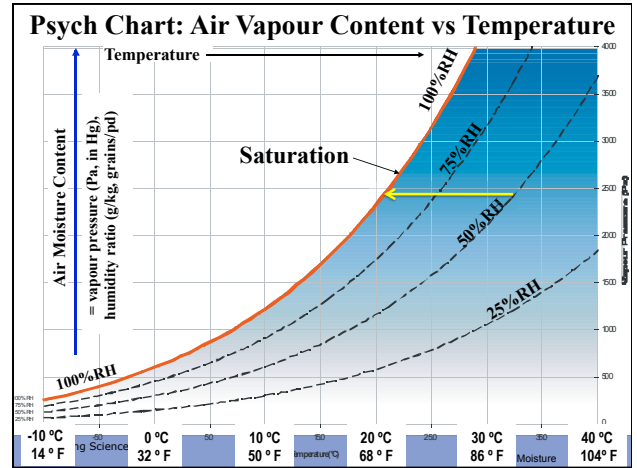
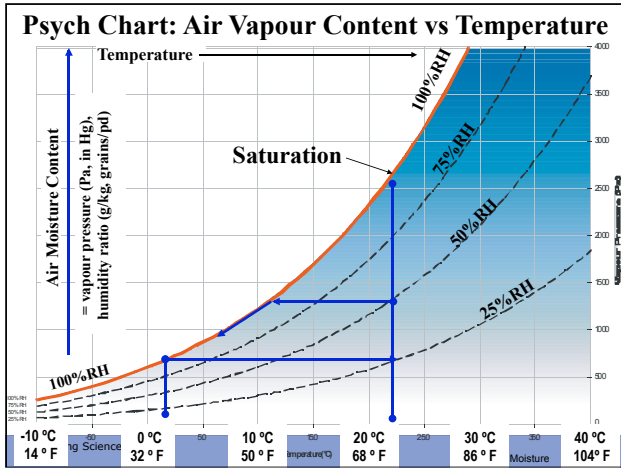
Water vapor in Air



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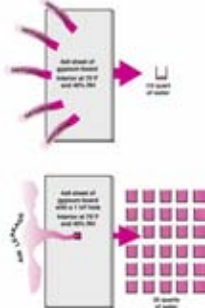
Heat Air and Moisture No.30/78



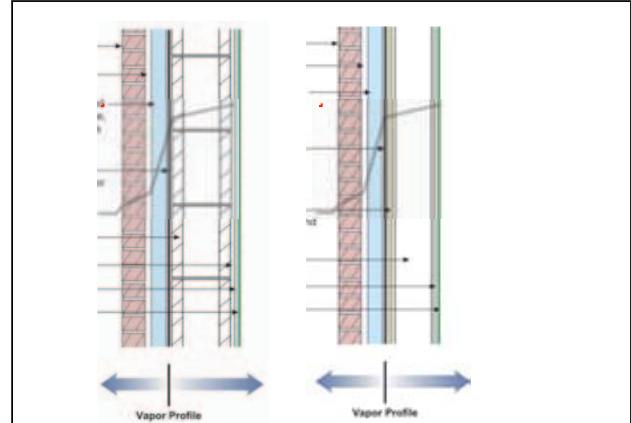


Air leakage

- Much more vapor can be carried on back of air flow than diffusion
- Condensation only happens if air flows towards cold surface



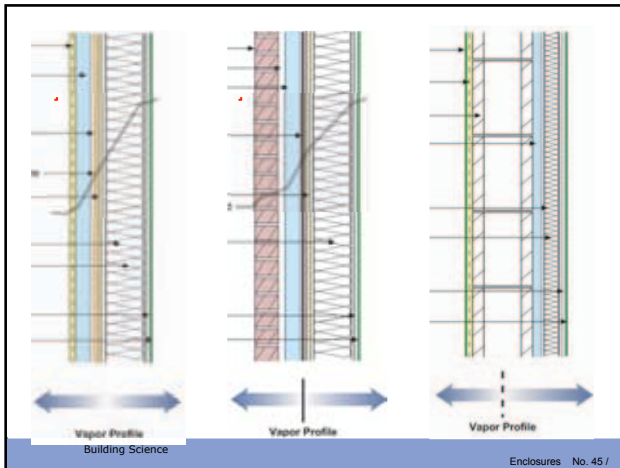
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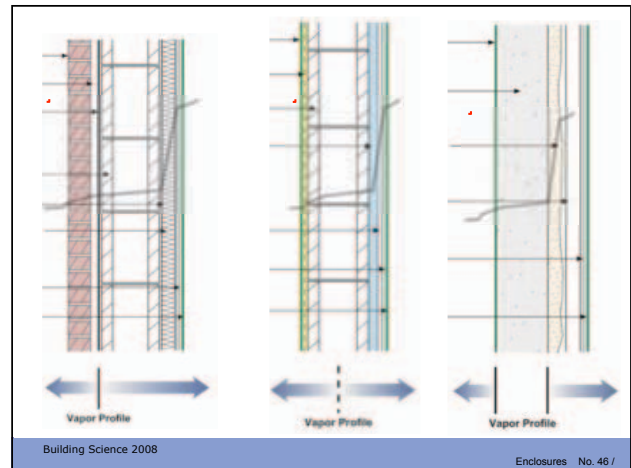
Water Vapor in Walls

Enclosures No. 44 /



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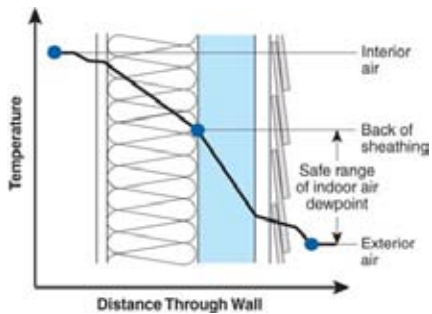
Enclosures No. 45 /



Building Science 2008

Enclosures No. 46 /

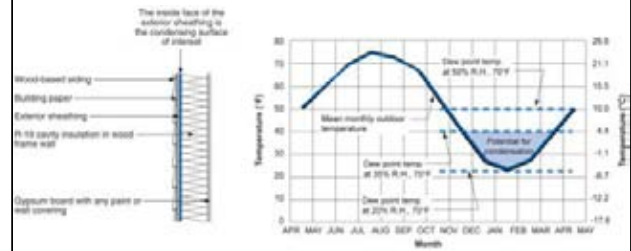
$$T_{\text{back of sheathing}} = T_{\text{interior}} - (T_{\text{interior}} - T_{\text{exterior}}) R_{\text{batt}} / R_{\text{total}}$$



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Heat Air and Moisture No. 47/78

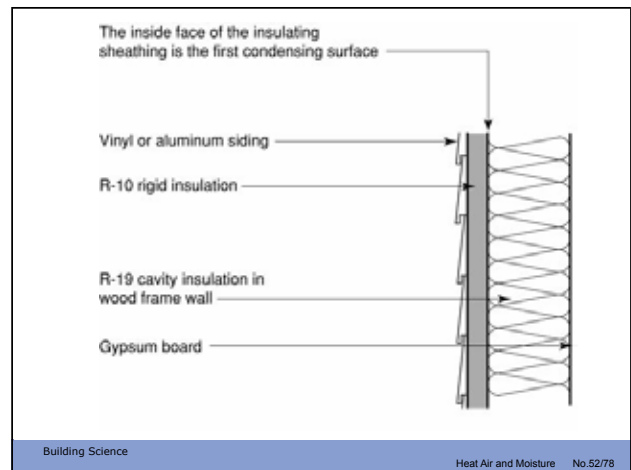
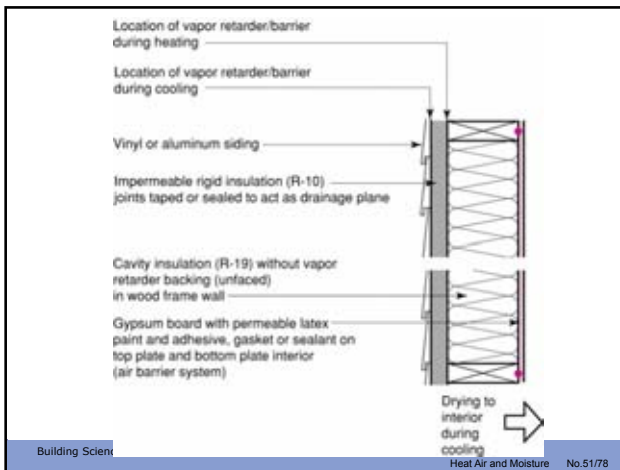
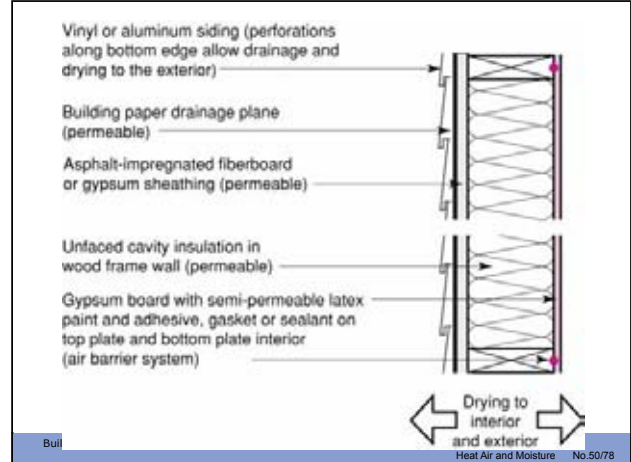
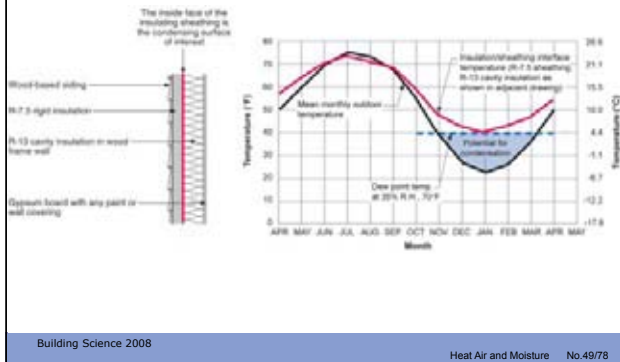
No exterior sheathing



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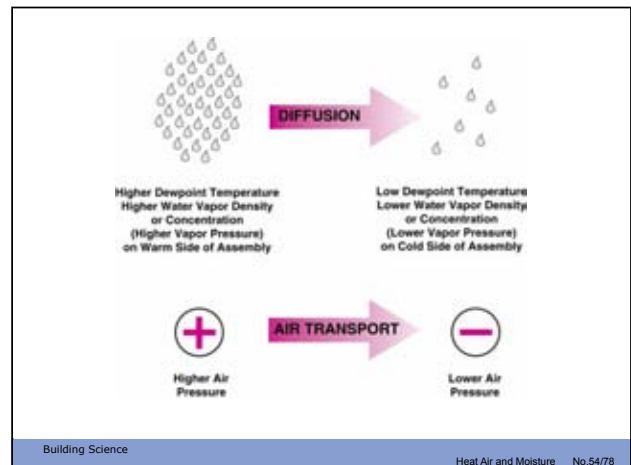
Heat Air and Moisture No. 48/78

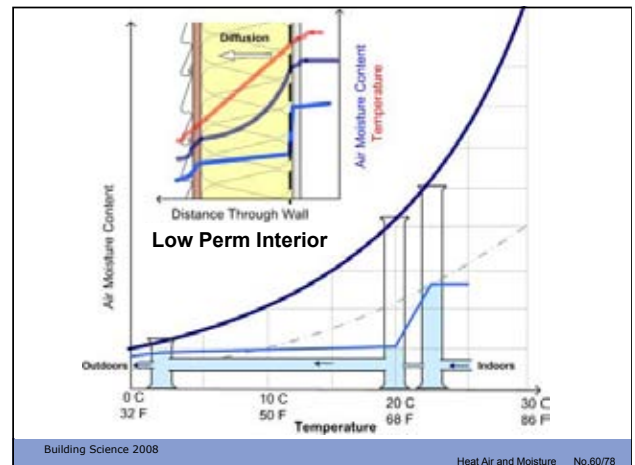
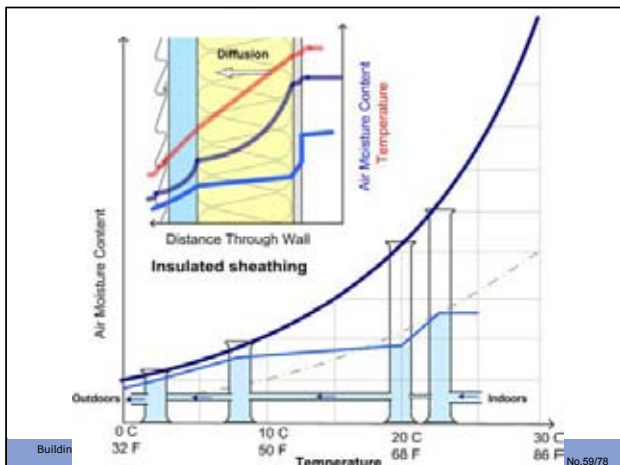
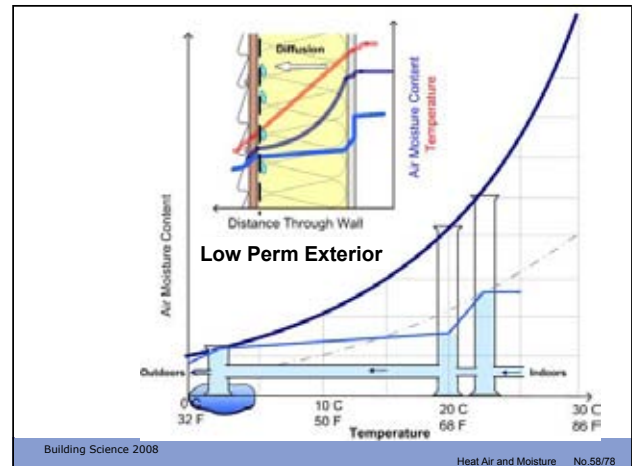
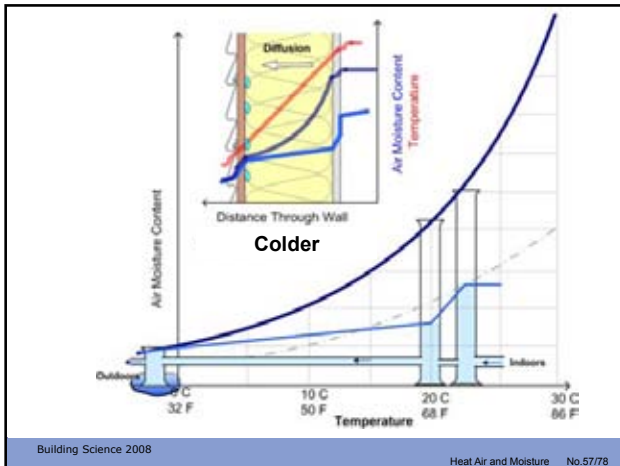
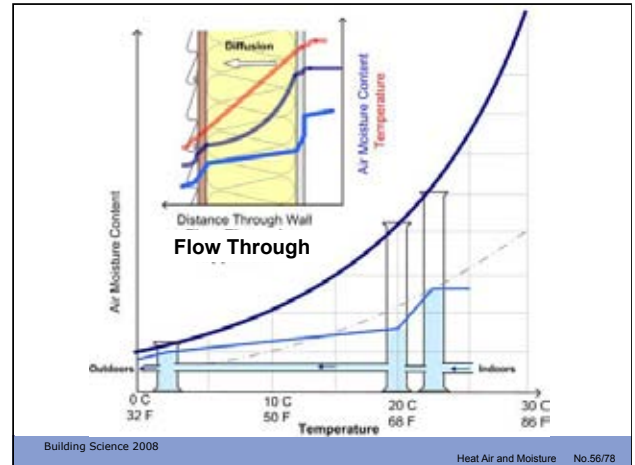
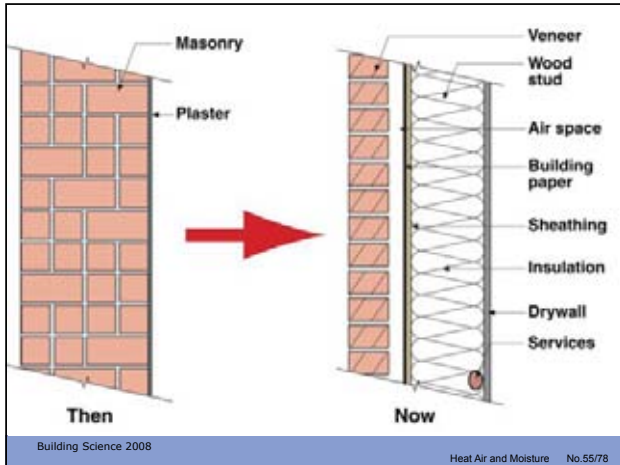
With exterior insulation

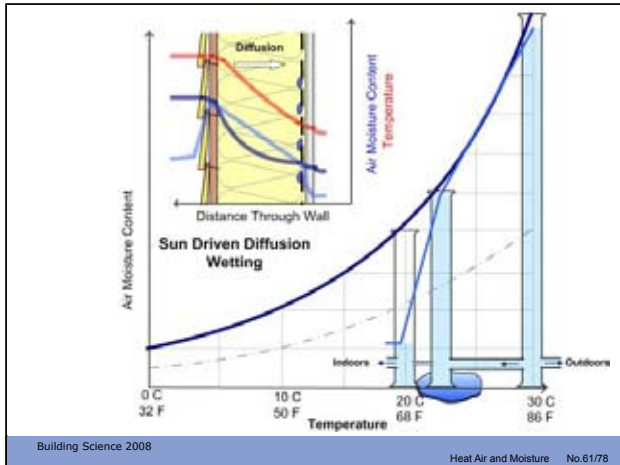


Water Vapour Transport

- Vapour Diffusion (like heat conduction)
 - more to less vapor
 - No air flow
 - Flow through tiny pores
- Air Convection (like heat convection)
 - more to less air pressure
 - flow through visible cracks and holes
 - vapour is just along for the ride







Conclusions

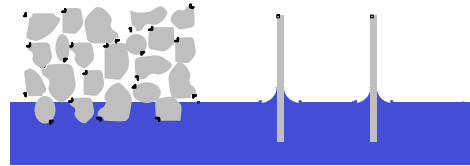
- Air can store much more water vapor as temperature increases
- Water vapor moves in two modes
 - Diffusion (vapor control)
 - Air Leakage (air control)
- Vapor control is less important
- Air control requires all holes sealed

Liquid Transport: Capillary Flow

- Surface tension drives water uptake
- Flow rate depends on size of opening
 - Small pores – high suction, low flow
 - Large pores – low suction, high flow

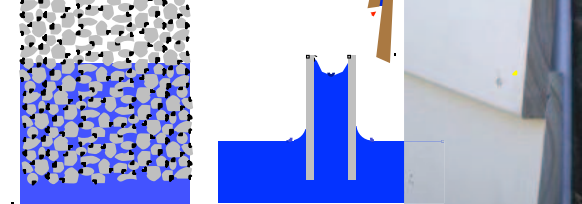
Capillary Flow

- Solution: use gaps
- Large pores - no suction (no “wicking”)
- Eg. : Crushed stone, air gaps
- Gravity flow allows drainage



Capillary Flow

Example: Sand, siding laps
Smaller pores
 - some wicking (inches to feet)



Capillary Flow- concrete sucks

Example: Clay or silt
Wicking (dozens - hundreds of ft)

